
PACE OF PLAY GUIDELINES/PROCEDURES

2022 Central Links Golf Managed Competitions/Qualifiers

Check-Point System Summary

Rule 5.6a states the player must not unreasonably delay play and in accordance with the pace of play guidelines established by the Committee. The Check-Point System is based upon requiring a group to be in position at each check-point. Players in a group out of position at a check-point will be subject to the applicable penalty if the Committee determines the group or any player in the group was in breach of the pace of play guidelines.

Allotted Time

The Committee shall establish a maximum period of time allowed to complete zones, with a check-point at the end of each zone. Zone 1 includes holes 1-4, Zone 2 includes holes 5-9, Zone 3 includes holes 10-13 and Zone 4 includes Holes 14-18. A group is treated as to have finished a zone when the final ball of the group is removed from the hole on the final hole of the zone.

See the Notice to Players and official scorecard for the allotted time established by the Committee for this competition.

Group Out of Position

First Group: The first group is **out of position** if at any time during the round the group is behind the prescribed schedule at any of the listed checkpoints.

Following Groups: A following group is **out of position** if it has

- A. Missed a timing checkpoint; **and**
- B. more than 14 minutes behind the preceding group

Resumption of Play: A group out of position when play is discontinued is out of position when play is resumed.

Monitoring of Play and Verification of Pace

Each player must record on the scorecard they are marking the actual completion time for each zone.

Any group out of position at any time is subject to being monitored by a tournament official.

When a group falls behind - whatever the reason – it must regain its position before a check-point or each player in the group is subject to the applicable penalty for breach of this policy.

A player concerned about a non-responsive fellow-competitor in his group should request a Tournament Official to monitor the group in case penalties are incurred and appealed.

Penalties/Application

Only the Official in Charge can apply a Pace of Play penalty.

All competitors or one competitor in the group may get a penalty under Rule 5.6a.

1. First checkpoint missed – **subject to a one stroke penalty**
2. Second checkpoint missed – **subject to an additional one stroke penalty**
3. Third checkpoint missed – **subject to disqualification**

Note: Penalties are assessed at the scoring area and applied on the hole the breach occurred.

Penalty Review Process

Before returning his score card, a player who is subject to penalty during his round may consult with the Pace of Play Committee to determine if he has incurred a penalty under these guidelines.

The Pace of Play Committee will determine a player who has been found to be **out of position** is not in breach of these guidelines only if:

- A. the player was delayed by the Committee; or
- B. the player was delayed by a circumstance beyond the control of the player or the group; or
- C. the player was delayed by another player in the same group.